

On the internals of disco-dop

How to implement a state-of-the-art LCFRS parser

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Motivation

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- ▶ Exact inference with real world LCFRS might be feasible up to length 30 (see Angelov and Ljunglöf 2014)?
- ▶ We want to parse longer sentences and short sentences faster!

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disco-dop

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- ▶ Uses discontinuous data-oriented model (discontinuous tree-substitution grammar) at its core.
- ▶ Employs a coarse-to-fine pipeline for parsing:
 1. PCFG stage
 2. LCFRS stage
 3. DOP stage

The coarse-to-fine pipeline (grammars)

- ▶ The DOP model is equivalent to marginalizing over a latently annotated LCFRS (fine LCFRS) (see Goodman 2003 for continuous case).

¹See `unknownword6` and `unknownword4` in <https://github.com/andreasvc/disco-dop/blob/master/discodop/lexicon.py>

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- ▶ Some preprocessing is applied to lexical rules to handle unknown words. (Stanford signatures¹)

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 - ▶ If unsuccessful, stop parsing and greedily/recursively select the largest possible items from chart as fallback strategy.

Representation of LCFRS rules I

$$A \rightarrow \langle x_1^{(1)} x_1^{(2)} x_2^{(1)}, x_2^{(2)} x_3^{(1)} x_4^{(1)} \rangle (B, C)$$

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$$A \rightarrow \langle \underbrace{x_1^{(1)}}_0, \underbrace{x_1^{(2)}}_1, \underbrace{x_2^{(1)}}_0, \underbrace{x_2^{(2)}}_1, \underbrace{x_3^{(1)}}_0, \underbrace{x_4^{(1)}}_0 \rangle (B, C)$$

$i-1$ if $x_j^{(i)}$
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```
struct ProbRule { // total: 32 bytes.  
    double prob; // 8 bytes  
    uint32_t lhs; // 4 bytes  
    uint32_t rhs1; // 4 bytes  
    uint32_t rhs2; // 4 bytes  
    uint32_t args; // 4 bytes => 32 max vars per rule  
    uint32_t lengths; // 4 bytes => same  
    uint32_t no; // 4 bytes  
};
```

e.g. args = 0b001010 and lengths = 0b100100.

Representation of LCFRS rules II

$$2. A \rightarrow \langle x_1^{(1)}, x_2^{(1)} x_3^{(1)} \rangle (B) \quad (\text{same, with rhs2} = 0)$$

Representation of LCFRS rules II

- $A \rightarrow \langle x_1^{(1)}, x_2^{(1)} x_3^{(1)} \rangle (B)$ (same, with `rhs2 = 0`)
- $A \rightarrow \langle \alpha \rangle$

stored via a map $\Sigma \rightarrow \text{vector}\langle \text{uint32_t} \rangle$ and a `vector<LexicalRule>` where:

```
struct LexicalRule {  
    double probab;  
    uint32_t lhs;  
};
```


PCFG parsing I

bottom-up chart parsing (based on Bodenstab 2009's fast grammar loop)

```
1 populate_pos(chart, grammar, sentence)
2
3 for span in range(2, n+1):
4     for left in range(1, n + 1 - span):
5         right = left + span
6         for lhs in grammar.nonts:
7             for rule in grammar.rules[lhs]:
8                 for mid in range(left + 1, right):
9                     p1 = chart.getprob(left, mid, rule.rhs1)
10                    p2 = chart.getprob(mid, right, rule.rhs2)
11                    p_new = rule.prob + p1 + p2
12                    if chart.updateprob(left, right, p_new):
13                        chart.add_edge( ... )
14
15     applyunary(left, right, chart, grammar)
```

PCFG parsing II

beam search (based on Zhang et al. 2010)

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- ▶ best derivation (or k-best derivations) retrieved afterwards by recursively selecting best edge

PCFG parsing III

mid filter = auxiliary data structure (size: $4 \cdot |N| \cdot n$) with entries

$$\text{minleft}(A, j) = \max\{ i \mid [A, i, j] \in \text{chart} \}$$

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$$\text{maxright}(A, j) = \max\{ j \mid [A, i, j] \in \text{chart} \}$$

replace “`for mid in range(left + 1, right)`” by

```
for mid in range(  
    max(minright(B, left), maxleft(C, right)),  
    min(maxright(B, left), minleft(C, right)))
```

LCFRS parsing

agenda driven LCFRS parser (with filter)

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```
1 populate_pos(...)
2
3 while not agenda.empty():
4     item, prob = agenda.pop()
5     chart.updateprob(item, prob)
6
7     if item == goal and not exhaustive:
8         break
9
10    applyunaryrules(item, grammar, chart, agenda)
11    for rule in lbinary[item.nont]:
12        for item2 in chart.items[rule.rhs2]:
13            process(rule, item, item2, chart, agenda, whitelist)
14    for rule in rbinary[item.nont]:
15        for item2 in chart.items[rule.rhs1]:
16            process(rule, item2, item, chart, agenda, whitelist)
```

LCFRS parsing (heuristics)

- ▶ SX, SXlrgaps, etc. (Klein and Manning 2003 and Kallmeyer and Maier 2013)
- ▶ $\text{score} += \text{length} * \text{MAX_LOGPROB}$, i.e., smaller items are processed before larger items

LCFRS parse items

Use bitvector representation of spanned sentence positions:

- ▶ LCFRS Item (for sentences with length ≤ 64)

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cdef cppclass SmallChartItem:
```

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    uint32_t label
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    uint64_t vec
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    uint64_t vec[SLOTS]
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- ▶ Incoming edges are stored in a vector[vector[Edge]], indexed by item index.

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- ▶ while popping: check that best (item, prob) in heap satisfies $\text{map}(\text{item}) = \text{prob}$, otherwise pop next
- ▶ on adding (item, prob): check that item \notin map or $\text{map}(\text{item}) < \text{prob}$, otherwise discard

References I



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