Parsing of natural language sentences to syntactic and semantic graph representations

Abschlussvortrag zum Forschungsprojekt

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Graph Representations

Corpora

Parsing Techniques

Parser

Graph Representations

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Parsing Techniques

Parser

Semantic: AMR, UCCA, dependency graphs
Syntactic: Constituency tree derived, Use of syntactic information

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AMR, UCCA, SemEval-2014/-2015: dependency graphs, Penn Treebank, TIGER Corpus

Graph Representations

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Maximum Subgraph
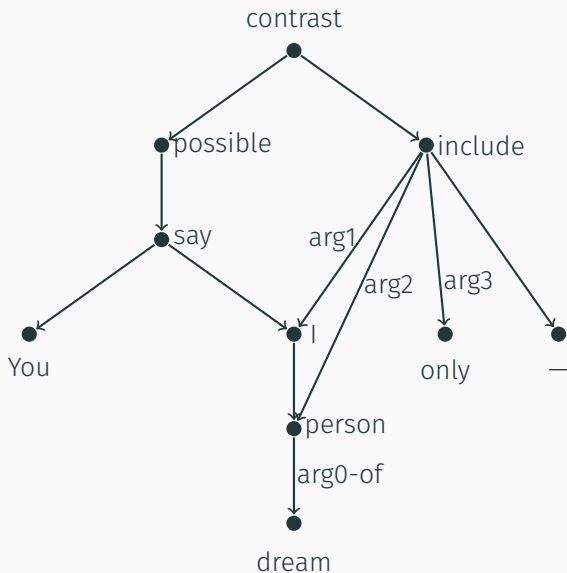Transition-Based
Synchronous HRG

Graph Representations

Corpora

Parsing Techniques
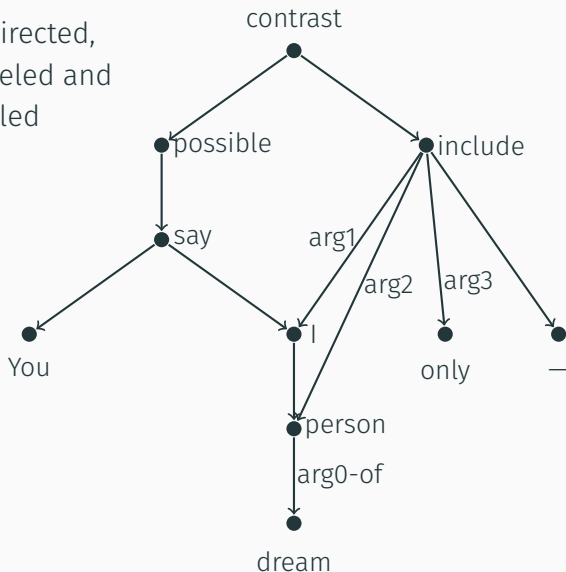
Parser

Abstract Meaning Representation (AMR) [Ban+13]

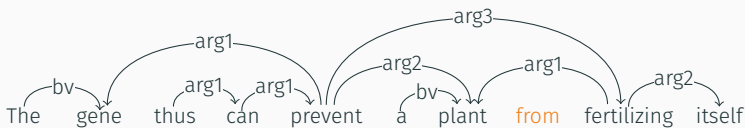# Abstract Meaning Representation (AMR) [Ban+13]

2

A tree is a directed graph $G = (V, A)$ that has a vertex r, named root, such that every vertex $v \in V$ is reachable from r via a unique directed path. [KJ15; KO16]

The gene thus can prevent a plant from fertilizing itself
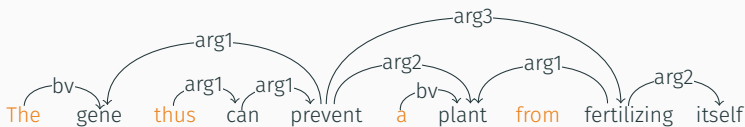
unconnected

Connectedness:

There exists an undirected path between every two pairs of vertices. Nodes with in- and out-degree zero are called singletons. [KO16]

unconnected, multi-rooted
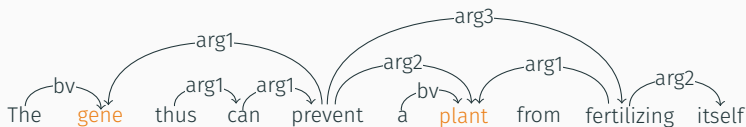

Top nodes:
Nodes of in-degree zero, a graph's equivalent to the unique root in a tree. [KO16]

unconnected, multi-rooted, reentrancy

The   gene   thus   can   prevent   a   plant   from   fertilizing   itself

Reentrant nodes:

Nodes with in-degree greater than one. [WXP15; DCS17; BB17]

Coverage ranges from 48% to 78% for various graph banks (CCGbank, Prage Semantic Dependencies, etc.). [KJ15; SCW17]

The gene thus can prevent a plant from fertilizing itself

das   mer   em Hans   es   huus   hälfed   aastriche

das   mer   em Hans   es   huus   hälfed   aastriche

Account for 95.7 − 97.7% of the dependency structures that are used in [Cao+17].

Coverage with respect to different page numbers:

PN	coverage
1	$48 - 78\%$
2	$20 - 49\%$
3	$0.3 - 1.7\%$

AMR graph

AMR graph

PENMAN notation

```
(w / want-01
  :arg0 (b / boy)
  :arg1 (g / go-01
         :arg0 b)
```

AMR graph

logic format

```
instance(a, want-01) ∧
instance(b, boy) ∧
instance(c, go-01) ∧
ARG0(a, b) ∧
ARG1(a, c) ∧
ARG0(c, b)
```

The boy wants the football

```
instance(x, want-01) ∧
instance(y, boy) ∧
instance(z, football) ∧
ARG0(x, y) ∧
ARG1(x, z)
```

The boy wants to go

```
instance(a, want-01) ∧
instance(b, boy) ∧
instance(c, go-01) ∧
ARG0(a, b) ∧
ARG1(a, c) ∧
ARG0(c, b)
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ARG0(c, b)
```

inter-annotator agreement study:
   Smatch score ranges from 0.79 to 0.83.

Maximum Subgraph

"all pairs" approach [BM06] - Consider all possible (weighted) arcs and find the maximum spanning connected subgraph.

Transition-based

"stepwise" approach [BM06] - Build the graph step by step by applying transitions to the current configuration.

Synchronous Hyperedge Replacement Grammar (SHRG)

HRGs as "an intuitive generalization of context free grammars (CFGs) from strings to hypergraphs." [Jon+12; Hab92]

Input directed, weighted graph $G = (V, A)$ (complete)

Implicit sentence s, class of graphs $\mathcal{G}$

Output subgraph $G' = (V, A' \subseteq A)$ with maximum total weight such that G' belongs to $\mathcal{G}$

$$G'(s) = \arg\max_{H \in \mathcal{G}(s, G)} \sum_{p \in H} \textsc{ScorePart}(s, p)$$

Example if class of graphs $\mathcal{G}$ is the class of all trees, Maximum Subgraph = Maximum Spanning Tree

$$G'(s) = \arg\max_{H \in \mathcal{G}(s,G)} \sum_{p \in H} \text{SCOREPART}(s, p)$$

Global learning Optimize entire graph score, not only single arc attachments.

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Local features Restricted to a limited number of arcs (to keep inference and learning tractable).

First published AMR parser. It solves the task by means of two phases:

Concept identification: Match spans of words to concept graph fragments.

Relation identification: Find the maximum spanning connected subgraph over those graph fragments.

$$score(\mathbf{b}, \mathbf{c}; \theta) = \sum_{i=1}^{k} \theta^{\top} \mathbf{f}(\mathbf{w}_{b_{i-1}:b_i}, b_{i-1}, b_i, c_i)$$

Solve by dynamic programming: $\mathcal{O}(n^2)$.

1. Initialization:
Include all edges and vertices given by the concept identification phase.

2. Pre-processing:
Reduce the set of edges considered to one edge per pair of nodes: Either the edge given by the first phase or the highest scoring one.

3. Core algorithm:
First, add all positive edges and then greedily add the least negative edge that connects two components until the graph is connected.

A transition system for parsing is a tuple $S = (S, T, s_0, S_t)$ where

- S is a set of parsing states (configurations).
- T is a set of parsing actions (transitions), each of which is a function $t : S \rightarrow S$.
- s_0 is an initialization function, mapping each input sentence w to an initial state.
- $S_t \subseteq S$ is a set of terminal states.

Input: sentence $w = w_0...w_n$
Output: parsed graph G

1: $s \leftarrow s_0(w)$
2: **while** $s \notin S_t$ **do**
3: $\quad \mathcal{T} \leftarrow$ all possible actions according to s
4: $\quad bestT \leftarrow \arg\max_{t \in \mathcal{T}} score(t, s)$
5: $\quad s \leftarrow$ apply $bestT$ to s
6: **end while**
7: **return** G

17

$$bestT \leftarrow \arg\max_{t \in \mathcal{T}} score(t, s)$$

Local learning
: Optimization only for single transitions, not transition sequences.

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Global features — Features may be based on whole graph built so far/entire transition history.

Idea: Use similarities between an AMR and the dependency structure of a sentence.

Two-stage framework:

1) dependency parser to generate dependency tree for the sentence
2) transition-based algorithm to transform dependency tree to an AMR graph

The dependency parser can be trained on a much larger data set.

REENTRANCE action

REPLACE-HEAD action

- graph structures are of growing relevance to much NLP research
- provide common terminology and transparent statistics for different (collections of) graphs
- propose to establish shared community resource: https://aclweb.org/aclwiki/Graph_Parsing_ (State_of_the_Art)

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